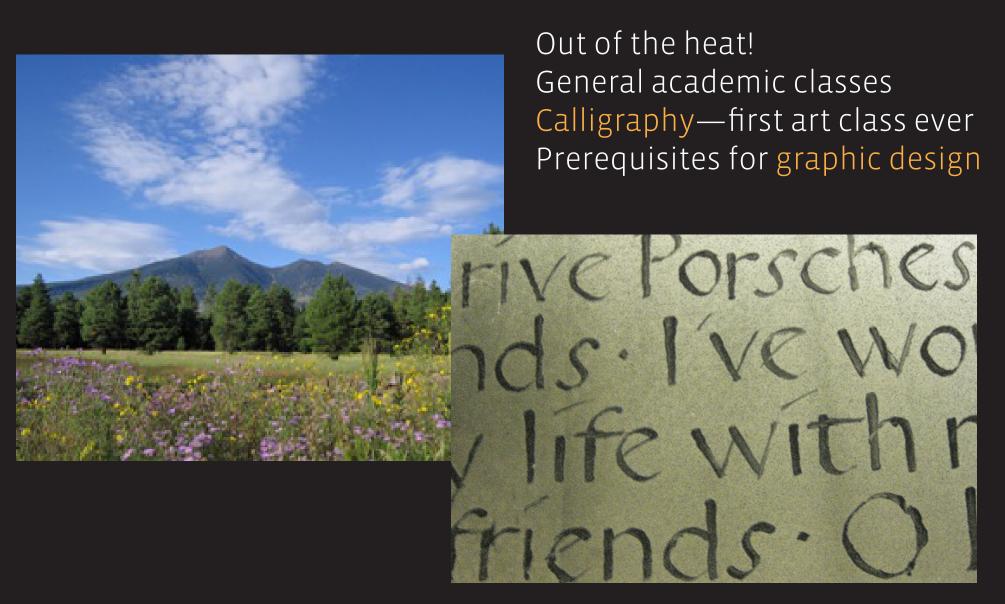


Go to school.
Read. (Read a LOT)
Listen.
Look around.

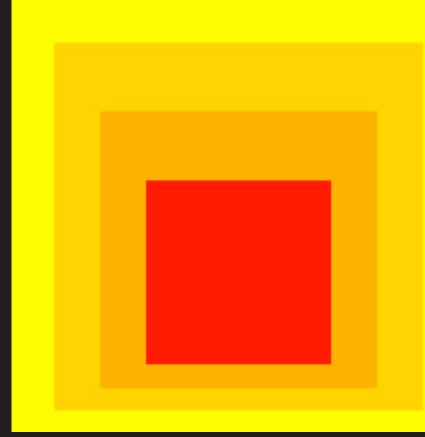
Flagstaff, Northern Arizona University (NAU) 1982-3



Phoenix / Tempe, Arizona State University (ASU) 1984–88

One year of basic art work: drawing, color theory, 3D studies, art history



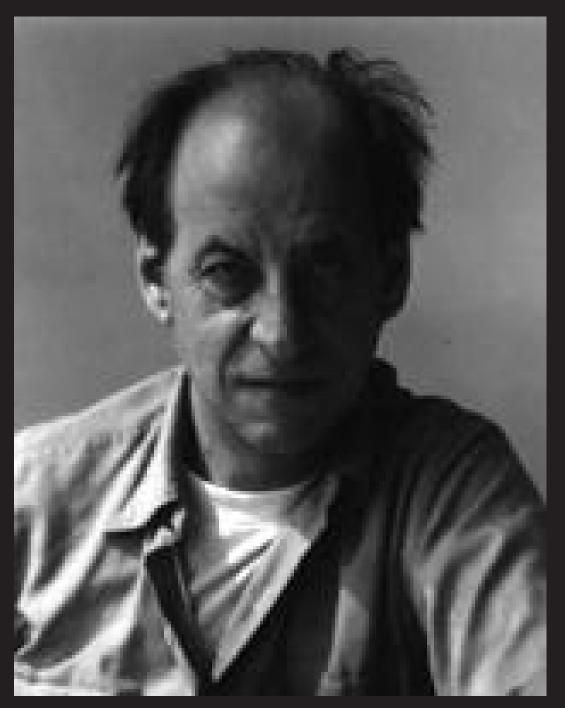


Apply to the graphic design program:

Need portfolio of basic work, complete a multi-level test

250 applicants in 1985 45 accepted, people cut every semester of 3-year program "Kleenex box semester review" 27 graduated in 1988

1985 — I got in (barely) 1988 — I graduated!



Rob Roy Kelly

ASU Graphic Design Program:

Based on Basel School of Design (Switzerland) and Yale College of Art & Design

See Principles PDF

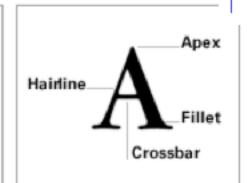
See Perceptual Studies PDF

See Visual Communications PDF



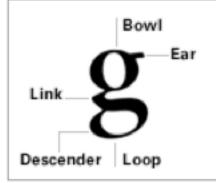
Revelation #2: Collect visual experience! (see lots of things)

Arm
Stem
Terminal



Ascender Leg

A_Eye



Counter